Dungeons & Dragons

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D&D Resources

Errata

- https://dnd.wizards.com/sage-advice/book-updates
- https://thinkdm.org/5e-errata/

Cheat Sheets

- https://www.cryptocartographer.net/blog/5e-player-reference
- Player Reference for New Players and Kids
  https://www.reddit.com/r/DnD/comments/fq0kyn/cheat_sheet_for_new_playerskids_oc/

Icons

- https://game-icons.net/

Minis

Pre-made

- http://arcknight.squarespace.com/shop

DIY

- https://printableheroes.com/

Recommendations for New Players

Class Ranking

1. Fighter
2. Barbarian
3. Rogue
4. Paladin
5. Monk
6. Cleric
7. Warlock
8. Druid
9. Ranger
10. Bard
11. Artificer
12. Wizard
13. Sorcerer

Damage Type Ratings

Source:

https://www.reddit.com/r/dndnext/comments/827ptf/comment/dv8jr2s/?utm_source=share&utm_medium=web2x&context=3

Lower is better, formula is (resistances + 1.5*immunities - vulnerabilities):

image.png

To summarize:

- Poison is by far the worst.
- Next tier is fire, nonmagical weapons, and cold.
- Next tier is acid and lightning
- Next tier is necrotic, psychic, thunder, (magical) piercing and (magical) slashing.
- Finally, there's force, radiant, (magical) bludgeoning, spells and magic weapons.

Wizards

Resources

- https://www.dndbeyond.com/posts/959-wizard-101-order-of-scribes-from-tashas-cauldron